

Misc

Happy 1024!

AI搜索关键词

根据搜索结果，同时包含“star”、“boat”、“dream”、“water”、“sky”这些元素的诗词是元代诗人唐珙的《题龙阳县青草湖》中的名句：“醉后不知天在水，满船清梦压星河。”

这句诗描绘了诗人醉卧扁舟，仰望星空，感受着梦境与现实交融的奇妙体验。诗中的“天在水”指的是天上的银河映照在水中，而“满船清梦压星河”则形容了诗人的梦境如同满载的船只，沉沉地压在了璀璨的星河之上。这句诗通过对自然景象的描绘，表达了诗人对梦境的留恋以及对现实的失意与失望。

Crypto

ECC-DH

共享密钥等于其中一方的私钥乘以另一方的公钥

```
a = 10809567548006703521
b = 9981694937346749887
p = 25321837821840919771
E = Curve(a, b, p)

findProof.main()
G_x = int(input("[+] Give me the G_x\n> "))
G_y = int(input("[+] Give me the G_y\n> "))
G = Point(G_x, G_y, E)
print(f"[+] Share_G : {G}")

b = randint(1, E.p) # Bob's private key
B = b * G # Bob's public key
print(f"[+] Bob_PubKey : {B}")

A_x = int(input("[+] Give me the Alice_PubKey.x\n> "))
A_y = int(input("[+] Give me the Alice_PubKey.y\n> "))
A = Point(A_x, A_y, E) # Alice's Public Key
print(f"[+] Alice_PubKey : {A}")

Share_Key = b * A
Cipher = AES.new(MD5(Share_Key.x), AES.MODE_ECB)
pt = Cipher.decrypt(bytes.fromhex(input("[+] Give me the ciphertext\n> ")))
print(f"[+] Bob get the flag : {pt.decode()}")
```

```

└─(root@Spreng)-[~]
└─# nc 118.195.138.159 10004
[+] sha256(XXXX+htC8hwrveKHEj447) ==
ffd95f4724211f4be013a17cad0d77c7914cd1cbc0f5200aa57f3bbc1d3de00c
[+] Plz tell me XXXX: DLrg
[+] Share G : (22565311448306005908,1397916078140553774)
[+] Alice_PubKey : (9250488053827849960,15122360881016255980)
[+] Give me the Bob_PubKey.x
> 10333552860092078375
[+] Bob_PubKey : (10333552860092078375,11655164729158644779)
[+] Alice tell Bob :
c06e8014b5e95178c688f177d0c28194a742fb67c042a34a9c08ece27e2670780ed81630a3cecaf3d
f343eeee32d2116

```

```

请输入proof: htC8hwrveKHEj447
请输入target_hash:
ffd95f4724211f4be013a17cad0d77c7914cd1cbc0f5200aa57f3bbc1d3de00c[+]
sha256(XXXX+htC8hwrveKHEj447) ==
ffd95f4724211f4be013a17cad0d77c7914cd1cbc0f5200aa57f3bbc1d3de00c
找到的XXXX是: DLrg
[+] Give me the G_x
> 22565311448306005908
[+] Give me the G_y
> 1397916078140553774
[+] Share_G : (22565311448306005908,1397916078140553774)
[+] Bob_PubKey : (10333552860092078375,11655164729158644779)
[+] Give me the Alice_PubKey.x
> 9250488053827849960
[+] Give me the Alice_PubKey.y
> 15122360881016255980
[+] Alice_PubKey : (9250488053827849960,15122360881016255980)
[+] Give me the ciphertext
>
c06e8014b5e95178c688f177d0c28194a742fb67c042a34a9c08ece27e2670780ed81630a3cecaf3d
f343eeee32d2116
[+] Bob get the flag : 0xGame{71234da9-baf8-406e-9cc7-d08ceedea945}

```

ECC-baby

用sage计算

```

from sage.all import *

p = 4559252311
a = 1750153947
b = 3464736227
E = EllipticCurve(GF(p), [a,b])
G = E(2909007728, 1842489211)
P = E(1923527223, 2181389961)
G_ = E(1349689070, 1217312018)
C = E(662346568, 2640798701)

n = E.order()

```

```

factors = factor(n)
print(factors) # 2^2 * 1139828071

result = []
factors = [4, 1139828071] #
for f1 in factors:
    t = n //f1
    res = discrete_log(t*P,t*G,operation='+')
    result += [res]

print(result) # [3, 530591416]
k = crt(result,factors)
print(k) # 1670419487

k = 1670419487
M = C - G_ * k
print(M) # (944662661 : 635214115 : 1)

```

```

from Crypto.Cipher import AES
from hashlib import md5

def MD5(m):
    return md5(str(m).encode()).digest()

k = 1670419487
M_x = 944662661 # M = C - G_ * k = (944662661 : 635214115 : 1)
Cipher = AES.new(MD5(M_x), AES.MODE_ECB)
enc =
"29bb47e013bd91760b9750f90630d8ef82130596d56121dc101c631dd5d88201a41eb3baa5aa958a
6cd082298fc18418"
enc = bytes.fromhex(enc)
flag = Cipher.decrypt(enc)
print(flag.decode()) # 0xGame{0b0e28c2-b36d-d745-c0be-fcf0986f316a}

```

EzLogin-I

使用CBC字节翻转攻击: 规定密文为C (已知), 解密后的密文为B (未知), 原来的明文为P (已知), 他们满足 $IV \oplus B = P$, 现在可以篡改IV, $IV' = P \oplus IV \oplus P'$ 使得 $IV' \oplus B = P \oplus IV \oplus P' \oplus B = P'$, 这样就能篡改cookie。

```

#!/usr/local/bin/python
from base64 import b64encode, b64decode
from datetime import datetime
import json

def pad(data: bytes):
    l = 16 - len(data) % 16 # PKCS7 padding length
    return data + bytes([l] * l)

```

```

def main():
    data = input("[+] Enter your cookie:\n>").strip()
    data = b64decode(data.encode())
    IV, C = data[:16], data[16:] # 已知密文
    # {"username": "A
    # mqP7rMoHp/NewIw]
AOhBvwHRXLTEl9MYRwo4sDjhYSTIB/xRv835m+T4Jc19BYU5SgZrvtronSEn4BA+rYCPRA==

    now = datetime.now()
    t = int(datetime.timestamp(now))
    for i in range(5, 15):
        time = t - i
        cookie = {}
        cookie["username"] = "admin"
        cookie["time"] = time
        P_ = pad(json.dumps(cookie).encode()) # 目标明文

        cookie = {}
        cookie["username"] = "Admin"
        cookie["time"] = time
        P = pad(json.dumps(cookie).encode()) # 已知明文
        print(forge(P, P_, C, IV))

def forge(P, P_, C, IV):
    P = bytearray(P)
    P_ = bytearray(P_)
    IV = bytearray(IV)
    IV[14] = P_[14] ^ IV[14] ^ P[14]
    IV = bytes(IV)
    return b64encode(IV + C).decode()

if __name__ == "__main__":
    main()

```

```

└─(root@Spreng)-[~]
└─# nc 118.195.138.159 10005
+-----+
| [R] Regist |
| [L] Login  |
| [F] Getflag|
+-----+

[+] Tell me your choice:
>R
[+] username:
>Admin
[+] cookie :
01yw3bpyePzoQVVA1HCrL7h03jLlKV/BxQa6j5F36V8X1r6Ugng7FvRinuy2km8xGGanhUQLLm/2/Aw6s
hCFjg==
[+] Tell me your choice:
>L

```

```
[+] cookie:
>01yw3bpyePzOQVVA1HCLL7h03jLlKV/BxQa6j5F36V8X1r6Ugng7FvRinuy2km8xGGanhUQLLm/2/AW6shCFjg==
[+] Here is flag1 : b'OxGame{ad34acff-a813-4bc3-a44a-c270edf244b7}'
[+] Tell me your choice:
>
```

```
[+] Enter your cookie:
>
01yw3bpyePzOQVVA1HCrL7h03jLlKV/BxQa6j5F36V8X1r6Ugng7FvRinuy2km8xGGanhUQLLm/2/AW6shCFjg==
01yw3bpyePzOQVVA1HCLL7h03jLlKV/BxQa6j5F36V8X1r6Ugng7FvRinuy2km8xGGanhUQLLm/2/AW6shCFjg==
```

EzLogin-II

PaddingOracleAttack: 与CBC翻转攻击类似, 依然是 $IV \oplus B = P$, 只不过这次的P是未知的, 由于unpad过程有报错提示, 可以据此判断P的情况。对B的对应字节进行枚举, 例如枚举最后一个字节, 当 $P' = 0x00$ 或 $0x01$ 时, 提示JSON Wrong, 否则提示Unkown Wrong, 一般希望得到的是 $P' = 0x01$, 这样就可以反推出B和P。枚举其他字节时, 利用前面字节确定的B就可以定向控制P。

```
#!/usr/local/bin/python
from base64 import b64encode, b64decode
from Crypto.Cipher import AES
from datetime import datetime
from os import urandom
import json
from time import sleep
from pwn import *

KEY = urandom(16)
flag2 = "OxGame{c0ngr4t1ng_w1th_c0d3_4r3_1n_th3_w0r1d}" # 32 <= length < 48
ip = "118.195.138.159"
port = 10005
io = remote(ip, port)

def pad(data: bytes):
    l = 16 - len(data) % 16 # PKCS7 padding length
    return data + bytes([l] * l)

def unpad(data: bytes):
    for i in range(1, data[-1] + 1):
        if data[-1] != data[-i]:
            print("Unpad error")
    return data[: -data[-1]]

def encrypt(data):
    IV = urandom(16)
    ENC = AES.new(KEY, AES.MODE_CBC, IV)
    result = ENC.encrypt(pad(data.encode()))
```

```

return b64encode(IV + result).decode()

def decrypt(data):
    data = b64decode(data)
    IV, C = data[:16], data[16:]
    DEC = AES.new(KEY, AES.MODE_CBC, IV)
    result = DEC.decrypt(C)
    return unpad(result).decode()

def login(data):
    data = data.encode()
    data = b64decode(data)
    IV, C = data[:16], data[16:]
    DEC = AES.new(KEY, AES.MODE_CBC, IV)
    data = DEC.decrypt(C)
    if data[-1] > 16:
        return False
    for i in range(1, data[-1] + 1):
        if data[-1] != data[-i]:
            return False
    return True

def main():
    # data = input("[+] Enter your cookie:\n>").strip()

    # 输出F
    io.sendlineafter(b"Tell me your choice:\n>", b"F")
    # 接收flag2
    data = io.recvuntil(b"\n", drop=True).decode().strip()
    data = data.split("Here is flag2 :")[1].strip()
    print(f"[+] Here is flag2: {data}")
    data = b64decode(data.encode())
    # 输出L
    io.sendlineafter(b"Tell me your choice:\n>", b"L")

    P = bytearray(0)
    for i in range(1, 3):
        P += explode(data, i)
        print(P)
    P = bytes(P).decode()
    print(P) # 0xGame{6e02937e-634d-4f6f-8ef6-e5f387006cde}

def explode(data: bytes, block_num: int) -> bytearray:
    P = bytearray(16) # 记录明文
    B = bytearray(16) # 记录初步解密的块
    for i in range(1, 17):
        print("          ", end="\r")
        print(round(100 * (i - 1 + block_num * 16) / 48, 2), "%", end="\r")
        for byte in range(256):
            IV_ = bytearray(16)
            if block_num == 0:
                IV = data[:16]

```

```

        for j in range(16):
            IV_[j] = IV[j]
        for j in range(1, i):
            IV_[-j] = B[-j] ^ i
        IV_[-i] = byte
        IV_ = bytes(IV_)
        data_ = IV_ + data[16:32]
    elif block_num == 1:
        IV = data[16:32]
        for j in range(16):
            IV_[j] = IV[j]
        for j in range(1, i):
            IV_[-j] = B[-j] ^ i
        IV_[-i] = byte
        IV_ = bytes(IV_)
        data_ = IV_ + data[32:48]
    elif block_num == 2:
        IV = data[32:48]
        for j in range(16):
            IV_[j] = IV[j]
        for j in range(1, i):
            IV_[-j] = B[-j] ^ i
        IV_[-i] = byte
        IV_ = bytes(IV_)
        data_ = IV_ + data[48:64]
    else:
        return None
    if put(b64encode(data_)):
        B[-i] = IV_[-i] ^ i
        P[-i] = IV[-i] ^ B[-i]
        break
return P

def put(try_data):
    # 输出try_data
    io.sendlineafter(b"cookie:\n>", try_data)
    # 接受信息
    response = io.recvline()
    if b"Unkown wrong" in response:
        return False
    else:
        print(response)
        return True

    # if login(try_data):
    #     return True
    # else:
    #     return False

if __name__ == "__main__":
    main()

```

LLL-I

先用LLL还原，正交矩阵会被约掉

```
mt = matrix(ZZ, 0, 4)
mt = mt.stack(
  vector(
    [
      1849784703482951012865152264025674575,
      2664848085955925754350117767673627932,
      2099783527396520151610274180590854166,
      1020558595577301617108111920545804527,
    ]
  )
)
mt = mt.stack(
  vector(
    [
      1207449566811121614020334020195802372,
      1954621976999112878661150903673543232,
      1326050406731534201574943690688237338,
      1361813208094227445768111591959011963,
    ]
  )
)
mt = mt.stack(
  vector(
    [
      888810907577479776819993141014777624,
      1216302736807928240875874427765340645,
      1027359437421599069599327712873719567,
      238961447144792739830554790892164336,
    ]
  )
)
mt = mt.stack(
  vector(
    [
      60622164517940943037274386912282,
      82958508138755168576836012717468,
      70072118066826856564329627650828,
      16296740862142507745322242235326,
    ]
  )
)
print(mt.LLL()[0])
```

还原flag:


```

# 假设 Length 是 8
Length = 8

# 还原 flag
flag = b""
for noise in Noise[0]:
    flag += long_to_bytes(noise)

# 将字节字符串转换为 ASCII 字符串
flag = flag.decode("latin-1") # 或者使用其他适当的编码

print(flag) # 0xGame{04679c42-2bc1-42b2-b836-1b0ca542f36b}

```

LLL-II

先推公式:

$$C_i = aC_{i-1} + b \pmod m$$

$$km - aC_{i-1} + C_i = b \pmod m$$

构造矩阵:

$$\begin{bmatrix}
 k_1 & k_2 & k_3 & k_4 & -a & 1
 \end{bmatrix}
 \begin{bmatrix}
 m & 0 & 0 & 0 & 0 & 0 \\
 0 & m & 0 & 0 & 0 & 0 \\
 0 & 0 & m & 0 & 0 & 0 \\
 0 & 0 & 0 & m & 0 & 0 \\
 C_0 & C_1 & C_2 & C_3 & -K/m & 0 \\
 C_1 & C_2 & C_3 & C_4 & 0 & K
 \end{bmatrix}
 = [b_1 \quad b_2 \quad b_3 \quad b_4 \quad aK/m \quad K]$$

对第二个矩阵进行LLL即可

```

Cs = [
118045274532995866844895938080163173373452382301653210568322797855915033687583066
71170625597063579251464905729051049524014502008954170088604924368057540940,
49309228843064865707596612886025574286083155588049505374701002630192288881748161
7065454705843164809506859574053884206133344549895853064735361336486560981,
538026385644616544953164711126001059462041673093253909778239955760342065835040708
0366132490174060420530708293564252852668431923560882648691392446521188465,
107466962907829984332169342862822305561319385255136321783084433454411470757105525
71129957873399395862207656161609046567289600084193860244770966610161184627,
219503295751183099255896102156690485027879673731623856651383799529739421563825991
6944087623923636789312134734949452839561765171446217520081402769962517110
]
m =
128138645230197404329131618150512924127052858178647010479227224972694792880965742
64414061282833203433542813637861620032851255308640850882149603687035724753

# A = Matrix([k1, k2, k3, k4, -a, 1])
# B = Matrix([b1, b2, b3, b4, a*K/m, K])
K = 2**128
M = Matrix([[m, 0, 0, 0, 0, 0],
            [0, m, 0, 0, 0, 0],
            [0, 0, m, 0, 0, 0],
            [0, 0, 0, m, 0, 0],
            [Cs[0], Cs[1], Cs[2], Cs[3], -K/m, 0],

```

```

[Cs[1], Cs[2], Cs[3], Cs[4], 0, K]])
L = M.LLL()
print(L[1,-2] / K * m % m)

```

```

from Crypto.Util.number import getPrime, inverse
from hashlib import md5

def MD5(m):
    return md5(str(m).encode()).hexdigest()

m =
128138645230197404329131618150512924127052858178647010479227224972694792880965742
64414061282833203433542813637861620032851255308640850882149603687035724753
cur =
118045274532995866844895938080163173373452382301653210568322797855915033687583066
71170625597063579251464905729051049524014502008954170088604924368057540940
a =
882286556556438929937814021762877259066481571322848505325476923637252821175658481
31827912110567885672978666024219540979856
a =
105335058376849464581926358411480063090049833236632732289586293246093519574939
print(a.bit_length()) # 256
seed = (cur * inverse(a, m)) % m
print(seed.bit_length()) # 510
print("0xGame{" + MD5(seed) + "}") # 0xGame{2db84757dd4197f9b9441be25f35bfd5}

```

LLL-III

```

import itertools
def small_roots(f, bounds, m=1, d=None):
    if not d:
        d = f.degree()
    R = f.base_ring()
    N = R.cardinality()
    f /= f.coefficients().pop(0)
    f = f.change_ring(ZZ)
    G = Sequence([], f.parent())
    for i in range(m+1):
        base = N^(m-i) * f^i
        for shifts in itertools.product(range(d), repeat=f.nvariables()):
            g = base * prod(map(power, f.variables(), shifts))
            G.append(g)
    B, monomials = G.coefficient_matrix()
    monomials = vector(monomials)
    factors = [monomial(*bounds) for monomial in monomials]
    for i, factor in enumerate(factors):
        B.rescale_col(i, factor)
    B = B.dense_matrix().LLL()
    B = B.change_ring(QQ)
    for i, factor in enumerate(factors):
        B.rescale_col(i, 1/factor)
    H = Sequence([], f.parent().change_ring(QQ))

```

```

for h in filter(None, B*monomials):
    H.append(h)
    I = H.ideal()
    if I.dimension() == -1:
        H.pop()
    elif I.dimension() == 0:
        roots = []
        for root in I.variety(ring=ZZ):
            root = tuple(R(root[var]) for var in f.variables())
            roots.append(root)
        return roots
return []

```

```

# sage

n =
181261975027495237253637490821967974838107429001673555664278471721008386281743
a = 80470362380817459255864867107210711412685230469402969278321951982944620399953
b =
108319759370236783814626433000766721111334570586873607708322790512240104190351
output = [
    2466192191260213775762623965067957944241015,
    1889892785439654571742121335995798632991977,
    1996504406563642240453971359031130059982231,
    1368301121255830077201589128570528735229741,
    3999315855035985269059282518365581428161659,
    3490328920889554119780944952082309497051942,
    2702734706305439681672702336041879391921064,
    2326204581109089646336478471073693577206507,
    3428994964289708222751294105726231092393919,
    1323508022833004639996954642684521266184999,
    2208533770063829989401955757064784165178629,
    1477750588164311737782430929424416735436445,
    973459098712495505430270020597437829126313,
    1849038140302190287389664531813595944725351,
    1172797063262026799163573955315738964605214,
    1754102136634863587048191504998276360927339,
    113488301052880487370840486361933702579704,
    2862768938858887304461616362462448055940670,
    3625957906056311712594439963134739423933712,
    3922085695888226389856345959634471608310638,
]

#
PR.<x,y> = PolynomialRing(Zmod(n))
f = ((output[0]<<115)+ x) * a + b - ((output[1]<<115) + y)
roots = small_roots(f,(2^115, 2^115), m=4, d=4)
s1 = (output[0]<<115) + roots[0][0]
m = (s1 - b) * inverse_mod(a, n) % n
print(m) #
101639613050544872292192629515273562035022699788445344858455157668840828973361

```

```

from hashlib import md5

def MD5(m):
    return md5(str(m).encode()).hexdigest()

seed =
101639613050544872292192629515273562035022699788445344858455157668840828973361
print("0xGame{" + MD5(seed) + "}") # 0xGame{459049e068d93f6d70f1ea0da705264a}

```

Reverse

BabyASM

先化简原文

```

data = [...]

def printFLAG():
    printf("%s\n", data)

main:
    index = 0
    goto L3
L4:
    eax = data[index]
    eax += 28
    data[index] = eax
    index += 1

L3:
    if index <= 21 goto L4

L5:
    edx = data[index]
    eax = data[index-22]
    edx ^= eax
    data[index-22] = edx
    add index, 1
    if index <= 42 goto L5
    printFLAG

```

转为python代码就是:

```

data = [
    20,
    92,
    43,
    69,

```

```
81,
73,
95,
23,
72,
22,
24,
69,
25,
27,
22,
17,
23,
29,
24,
73,
17,
24,
85,
27,
112,
76,
15,
92,
24,
1,
73,
84,
13,
81,
12,
0,
84,
73,
82,
8,
82,
81,
76,
125,
] # 44

def printf(format, *args):
    print(format % args) # 简化的printf实现, 实际printf更复杂

def printFLAG(flag_bytes):
    printf("%s", bytes(flag_bytes))

def main():
    # 第一个循环: 将每个字节增加28
    for i in range(22):
        data[i] += 28
```

```

printFLAG(data) # 打印处理后的data数组

# 第二个循环: 对data数组进行异或操作
for i in range(22, 43):
    data[i] ^= data[i - 22]

printFLAG(data) # 打印处理后的data数组
# 0xGame{3d24a572-394e-aec7-b9c2-f9097fda1f4L}

if __name__ == "__main__":
    main()

```

LittlePuzzle

在线反编译jar, 转python

```

def exit():
    print("解谜失败")
    exit(1)

def check(board, x, y):
    t = board[x][y]
    x_ = x - x % 3
    y_ = y - y % 3

    for i in range(9):
        if i != x and i != y and (t == board[x][i] or t == board[i][y]):
            return False

    for i in range(3):
        for j in range(3):
            if x_ + i != x and y_ + j != y and t == board[x_ + i][y_ + j]:
                return False

    return True

def flag(answer):
    s = []

    for i in range(0, len(answer), 6):
        var3 = int(answer[i : i + 6])
        s.append(hex(var3)[2:])

    return "".join(s)

def main():
    board = [
        [5, 7, 0, 9, 4, 0, 8, 0, 0],
        [0, 0, 8, 0, 3, 0, 0, 0, 5],
        [0, 1, 0, 2, 0, 0, 0, 3, 7],

```

```
[0, 0, 9, 7, 2, 0, 0, 0, 0],
[7, 3, 4, 0, 0, 8, 0, 0, 0],
[0, 0, 0, 0, 0, 0, 7, 5, 1],
[3, 0, 0, 0, 1, 4, 2, 0, 0],
[0, 6, 0, 0, 0, 2, 0, 4, 0],
[0, 2, 7, 0, 0, 9, 5, 0, 0],
]
```

```
# board = [
#     [5, 7, 3| 9, 4, 1| 8, 6, 2],
#         0         0         0 0
#     [2, 4, 8| 6, 3, 7| 1, 9, 5],
#         0 0         0         0 0 0
#     [9, 1, 6| 2, 8, 5| 4, 3, 7],
#         0         0         0 0 0
#     [1, 5, 9| 7, 2, 6| 3, 8, 4],
#         0 0         0 0 0 0
#     [7, 3, 4| 1, 5, 8| 6, 2, 9],
#             0 0         0 0 0
#     [6, 8, 2| 4, 9, 3| 7, 5, 1],
#         0 0 0 0 0 0
#     [3, 9, 5| 8, 1, 4| 2, 7, 6],
#         0 0 0         0 0
#     [8, 6, 1| 5, 7, 2| 9, 4, 3],
#         0         0 0 0         0         0
#     [4, 2, 7| 3, 6, 9| 5, 1, 8]
#         0         0 0         0 0
#     3162 246719 96854 156384 15629 682493 95876 815793 43618
#     4+6+5+6+5+6+5+6+5= 48
# ]
```

```
print("请输入你的解谜结果:")
answer = "316224671996854156384156296824939587681579343618"
if len(answer) != 48:
    exit()

var3 = 0

for i in range(9):
    for j in range(9):
        if board[i][j] == 0:
            var6 = int(answer[var3])
            if 1 <= var6 <= 9: # ASCII调整, '0' 字符的ASCII码是48, 所以需要减去48
                board[i][j] = var6
                var3 += 1
            else:
                exit()

for i in range(9):
    for j in range(9):
        if not check(board, i, j):
            exit()

print(f"0xGame{{{flag(answer)}}}") #
0xGame{4d340a40fcd088c5dc9c48778e5643a666b53e42}
```

```

if __name__ == "__main__":
    main()

    # board = [
    #     [5, 7, 3, 9, 4, 1, 8, 6, 2],
    #     [2, 4, 8, 6, 3, 7, 1, 9, 5],
    #     [9, 1, 6, 2, 8, 5, 4, 3, 7],
    #     [1, 5, 9, 7, 2, 6, 3, 8, 4],
    #     [7, 3, 4, 1, 5, 8, 6, 2, 9],
    #     [6, 8, 2, 4, 9, 3, 7, 5, 1],
    #     [3, 9, 5, 8, 1, 4, 2, 7, 6],
    #     [8, 6, 1, 5, 7, 2, 9, 4, 3],
    #     [4, 2, 7, 3, 6, 9, 5, 1, 8],
    # ]
    # for i in range(9):
    #     for j in range(9):
    #         if not check(board, i, j):
    #             print("解谜失败")

```

只要把数独给解了，把填入的数组合在一起运行一下就出来了

Tea

由于C和python的位运算符不太一样，而且程序本来就是C写的，脚本就用C了

tea的解密只要把程序倒过来抄一遍就可以了

```

#include <stdio.h>
#include <stdint.h>

void preProcess(char *a1, int len)
{
    char *i = &a1[len - 1];
    char v5;

    while (1)
    {
        if (a1 >= i)
            break;
        v5 = *a1;
        *a1 = *i;
        *i = v5;
        ++a1;
        --i;
    }
}

void tea_dec(uint32_t *data, uint32_t *k)
{
    uint32_t v3 = data[0];
    uint32_t v4 = data[1];
    int v5 = -1640531527 * 32;
    for (int i = 0; i < 32; ++i)
    {

```



```

    v4 -= (v3 + v5) ^ ((v3 >> 5) + k[3]) ^ (k[2] + 16 * v3);
    v3 -= (v4 + v5) ^ ((v4 >> 5) + k[1]) ^ (*k + 16 * v4);
    v5 += 1640531527;
}
data[0] = v3;
data[1] = v4;
}

int main()
{
    char data[] = {
        0xC9, 0xB6, 0x5C, 0xCE, 0xF8, 0xEE, 0x8E, 0xA2, 0x33, 0x36,
        0x34, 0x63, 0x37, 0x32, 0x36, 0x64, 0x38, 0x37, 0x65, 0x33,
        0x62, 0x33, 0x63, 0x64, 0x36, 0x39, 0x64, 0x34, 0x64, 0x30,
        0x62, 0x38, 0x2A, 0x7A, 0x7C, 0x3B, 0x85, 0x33, 0x6D, 0xD3};

    char k[] = {
        0x02, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00, 0x00,
        0x02, 0x00, 0x00, 0x00, 0x04, 0x00, 0x00, 0x00};

    preProcess(&data, 40);
    for (int i = 0; i < 5; i++)
    {
        tea_dec((uint32_t *)(__int64)&data[32 * i], (uint32_t *)(__int64)&k);
    }
    printf("%s\n", data); // 0xGame{e8b0d4d96dc3b3e78d627c463c9953a1}

    return 0;
}

```

The Matrix

这道题读程比较麻烦，hello就是给矩阵赋值的，前几位保存行数列表数，代码中只用到了3阶矩阵

matmul就是矩阵的乘法

加密过程就是用输入做出7个矩阵，其中存在数据的复用。然后再轮流左乘k对应的4个矩阵，与data对比。

解密过程也很简单，data左乘k的逆矩阵就是flag。

```

# 3阶矩阵赋值
def hello(source: list) -> list:
    return [source[3 * i : 3 * i + 3] for i in range(3)]

# 矩阵乘法
def matmul(a: list[list], b: list[list]) -> list[list]:
    c = [[0, 0, 0], [0, 0, 0], [0, 0, 0]]
    for i in range(3):
        for j in range(3):
            for k in range(3):
                c[i][j] += a[i][k] * b[k][j]
    return c

```

64

```
dst = [  
  488,  
  448,  
  385,  
  1367,  
  1235,  
  1054,  
  317,  
  273,  
  258,  
  620,  
  320,  
  325,  
  1463,  
  748,  
  755,  
  1513,  
  797,  
  822,  
  333,  
  266,  
  402,  
  189,  
  159,  
  245,  
  189,  
  161,  
  257,  
  354,  
  327,  
  547,  
  251,  
  192,  
  294,  
  401,  
  291,  
  439,  
  240,  
  253,  
  269,  
  670,  
  704,  
  753,  
  145,  
  159,  
  164,  
  553,  
  315,  
  302,  
  1252,  
  728,  
  711,  
  1469,  
  805,  
  740,
```

```

455,
337,
213,
254,
229,
110,
300,
160,
158,
0,
]

k_ = [
[[7, -2, -2], [3, -1, 0], [-6, 2, 1]],
[[-26, 8, 3], [24, -7, -3], [-7, 2, 1]],
[[2, -2, -1], [-1, 1, 1], [2, -1, -2]],
[[-1, 5, -2], [1, -6, 3], [-1, 8, -4]],
]

def main():

    for i in range(7):
        dst_ = hello(dst[9 * i : 9 * i + 9])
        memory_ = matmul(k_[i % 4], dst_)
        for j in range(3):
            for k in range(3):
                print(chr(memory_[j][k]), end="")
            print("\b\b\b", end="")

if __name__ == "__main__":
    main()
# 0xGame{78d51c59-6dc3-30d2-1276-18e13f80c478}

```

